Conceptual Modeling

Version 1/10/2014



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BP Aspects

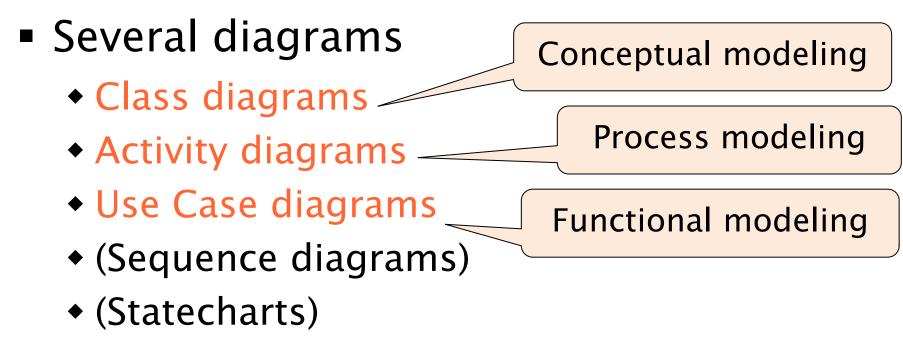
Information

- Conceptual modeling
 - UML Class diagrams
 - (Entity-Relationships)
- Process flow
 - Process modeling
 - UML Activity Diagrams
 - BPMN
- Interaction
 - Interaction modeling
 - Use cases



UML

- Unified Modeling Language
- Standardized by OMG





Conceptual Modeling CLASS DIAGRAM



Conceptual Modeling

- Construction of model
 - Providing an optimal description
 - From the stakeholders perspective
- Is the formalization phase after
 - Requirements elicitation and collection
 - Requirements analysis



Goal

Capture

Main (abstract) concepts

Characteristics of the concepts Data associated to the concepts

Relationships between concepts



Abstraction levels

Abstract	Concept Entity Class Category Type
Concrete	Instance Item Object Example Occurrence

Class

- A class represents a set of objects
 - Common properties
 - Autonomous existence
 - E.g. facts, things, people
- In an application for a commercial organization CITY, DEPARTMENT, EMPLOYEE, PURCHASE and SALE are typical classes.
 - Use a singular common noun



Class – Examples

Employee



Sale

Department	



Object

- Model of an item (physical or intangible within the software system)
 - ex.: a student, an exam, a window
- Characterized by
 - identity
 - attributes (or data or properties)
 - operations it can perform (behavior)
 - messages it can receive



Object – Examples

john smith : Employee

turin : City

Computer and Control Engineering : Department

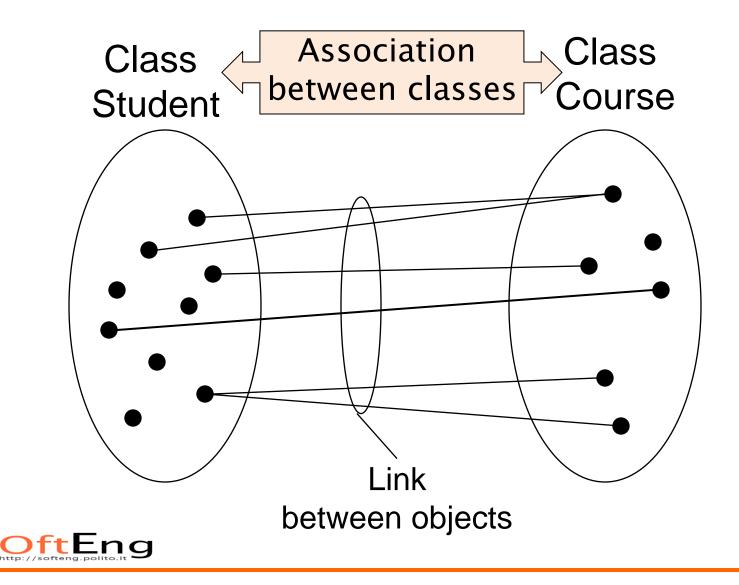


Association

- Represent logical links between two classes.
- An occurrence of an association is an couple made up of occurrences of entities, one for each involved class
 - Residence can be an association between the classes City and Employee;
 - Exam can be an association between the classes Student and Course.

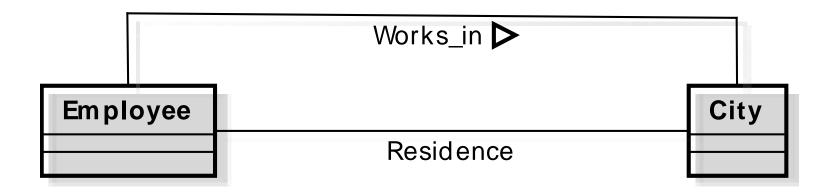


Associations



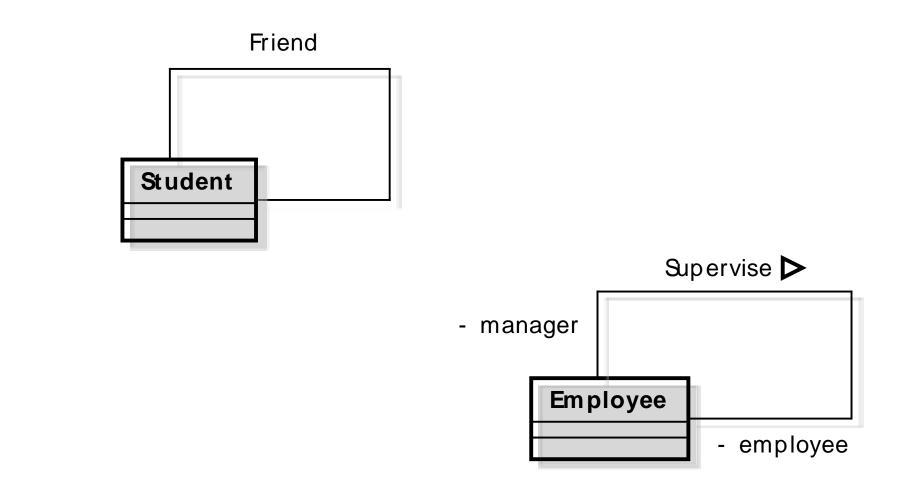
Association – Examples







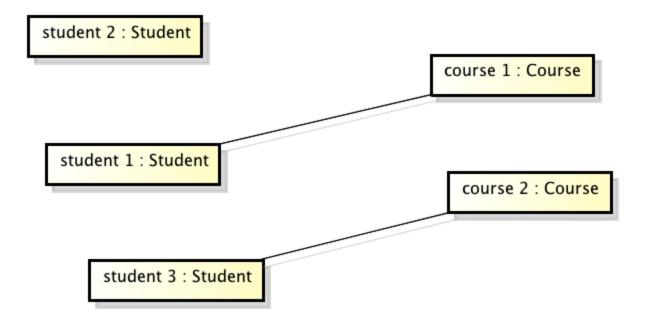
Recursive association-Samples





Link

Model of association between objects



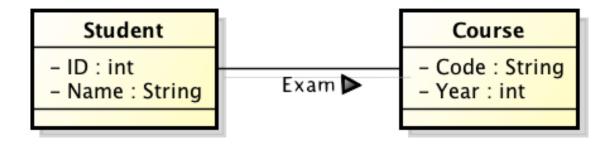


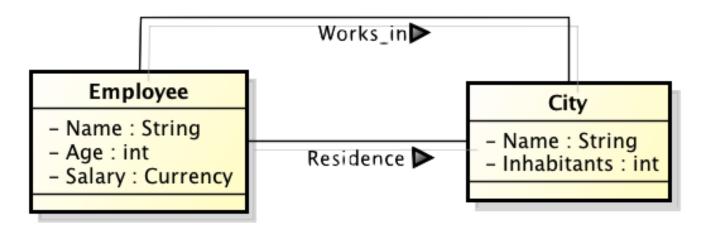
Attribute

- Elementary property of a class
 - Name
 - Type
- An attribute associates to each object (occurrence of a class) a value of the corresponding type
 - Surname: String
 - ID: Numeric
 - Salary: Currency



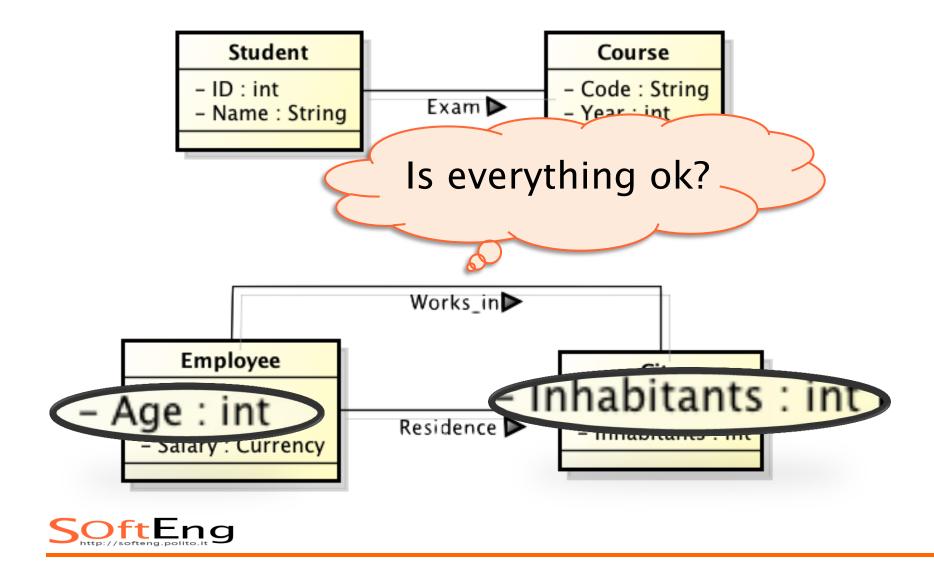
Attribute – Example







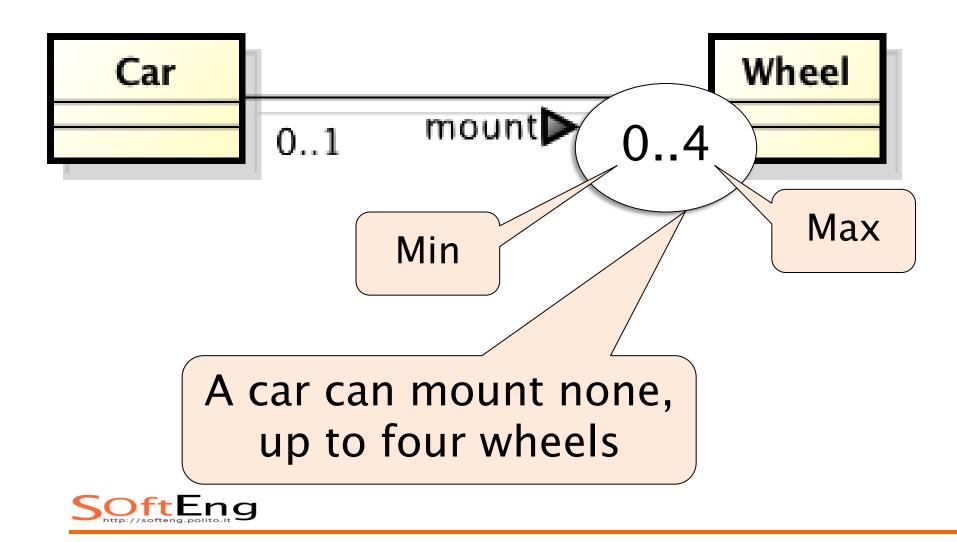
Attribute – Example



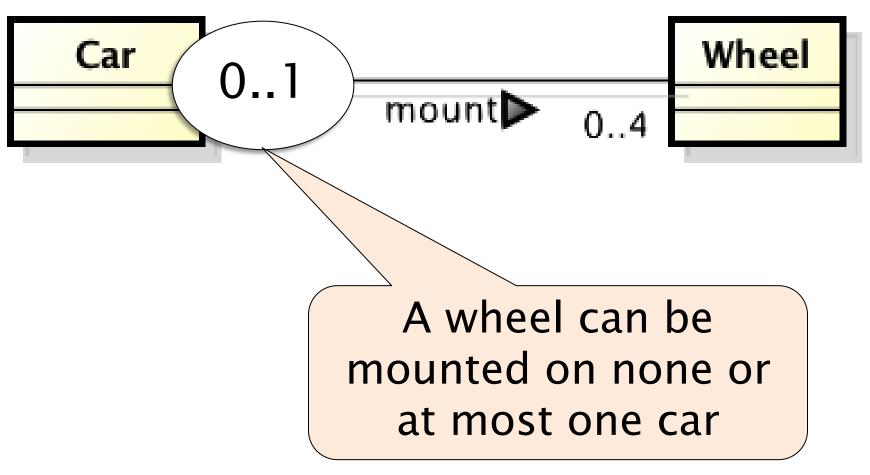
- Describe the maximum and minimum number of links in which a class occurrence can participate
 - Undefined maximum expressed as *
- Should be specified for each class participating in an association



Multiplicity – Example

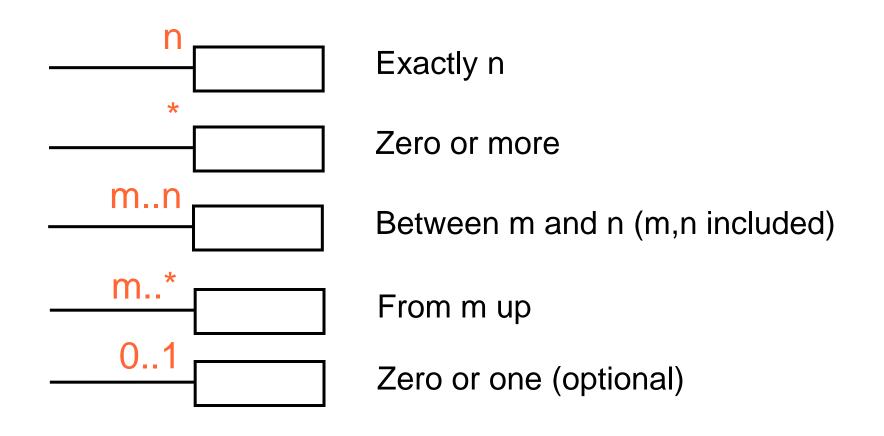


Multiplicity – Example





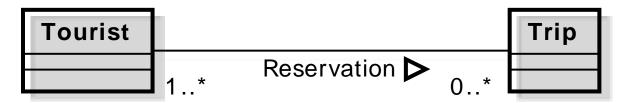
- Typically, only three values are used:
 0, 1 and the symbol * (many)
- Minimum: 0 or 1
 - 0 means the participation is *optional*,
 - 1 means the participation is *mandatory;*
- Maximum: 1 or *
 - 1: each object is involved in at most one link
 - *: each object is involved in many links
 OftEng







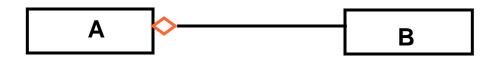
Person		City
	Residence > 1	





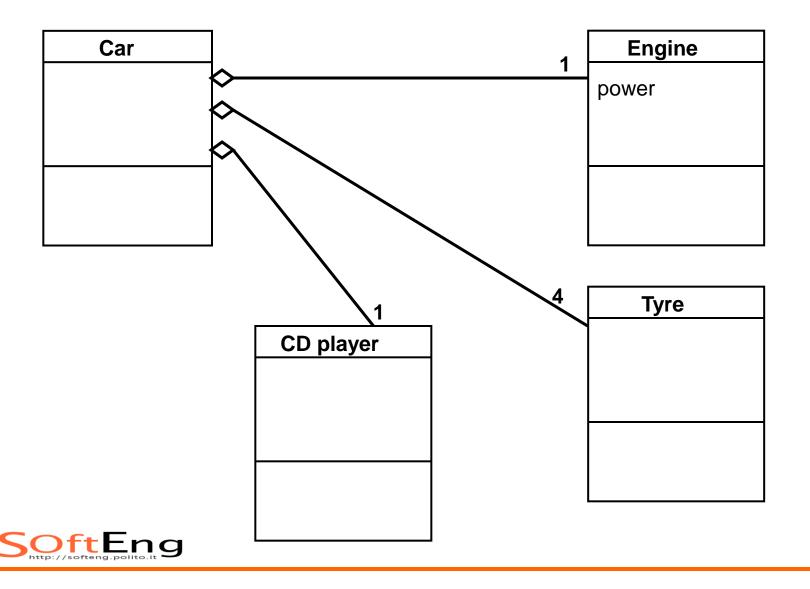
Aggregation

 B *is-part-of* A means that objects described by class B can be attributes of objects described by A



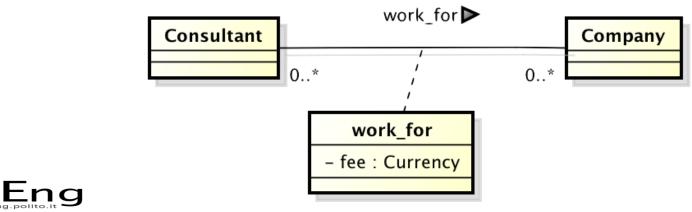


Example

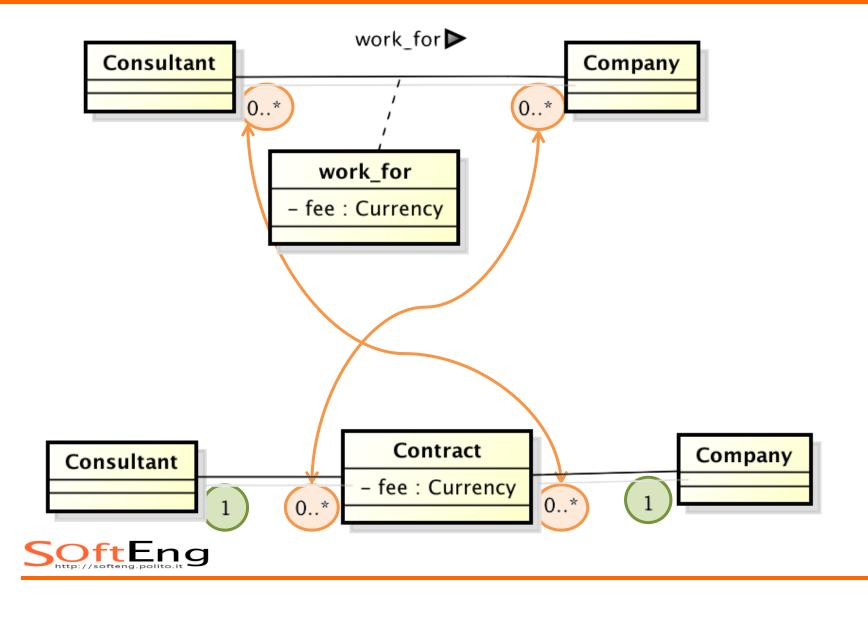


Association Class

- The association class define the attributes related to the association
- A link between two object includes
 - The two linked objects
 - The attributes defined by the association class



Association class – Equivalence



Association Class Limitations

- Association class
 - Fee is a function of consultant and company
 - + fee (Consultant , Company)
- Intermediate class
 - Fee is a function of the contract
 - fee (Contract)



Association class limitation

- Case
 - Consultant working several times for the same Company
- Cannot be represented by association class
- Only representable through intermediate class

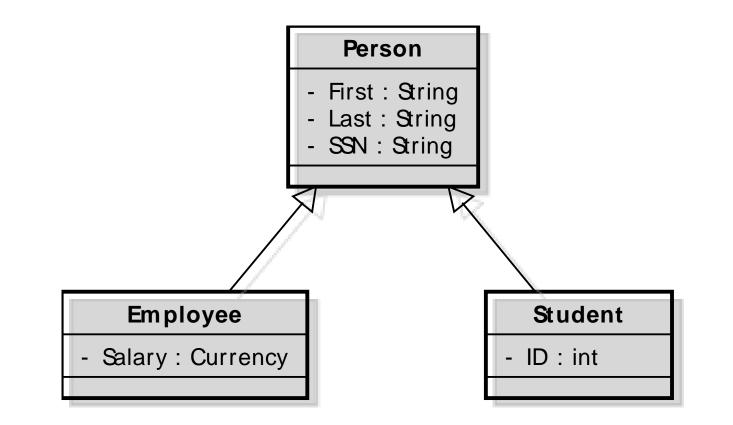


Specialization / Generalization

- B specializes A means that objects described by B have the same properties of objects described by A
- Objects described by A may have additional properties
- B is a special case of A
- A is a generalization of B (and possible other classes)



Generalization



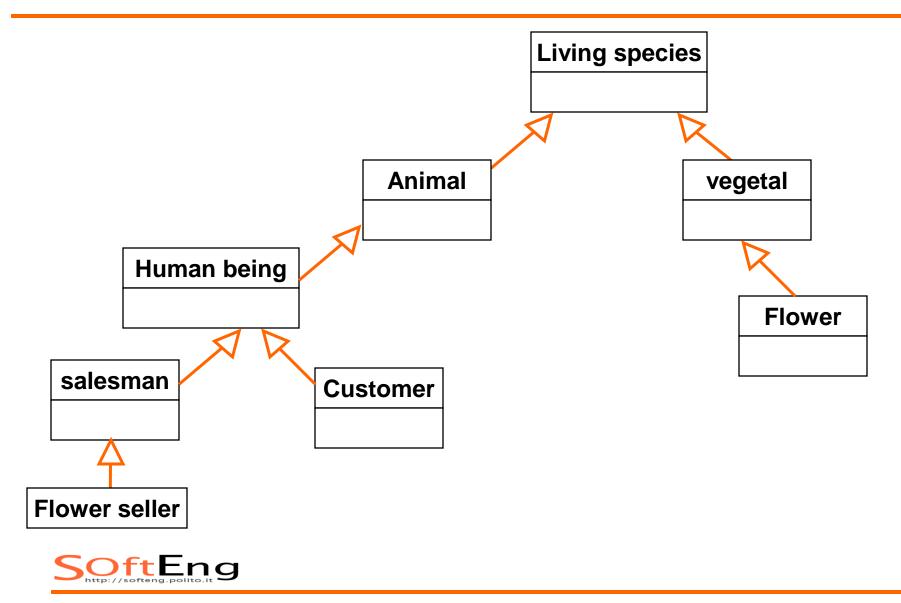


Inheritance terminology

- Class one above
 - Parent class
- Class one below
 - Child class
- Class one or more above
 - Superclass, Ancestor class, Base class
- Class one or more below
 - Subclass, Descendent class, Derived class



Example of inheritance tree



NL Requirements Specification

- Requirements specifications are often written in natural language (NL)
 - At least in the first draft.
- NL is, by nature, subject to ambiguity and misinterpretation.
- Inaccuracies and ambiguous terms must be removed
 - Necessary an in-depth analysis of the specification document



- We wish to create a IS for a company that runs training courses. For this, we must store data about the trainees and the instructors.
- For each course participant (about 5000), identified by a code, we want to store the social security number, surname, age, gender, place of birth, employer's name, address and telephone number, previous employers (and period employed), the courses attended (there are about 200 courses) and the final assessment of each course.
- We need also to represent the seminars that each participant is attending at present and, for each day, the places and times the classes are held. Each course has a code and a title and any course can be given any number of times. Each time a particular course is given, we will call it an 'edition' of the course. For each edition, we represent the start date, the end date, and the number of participants.
- If a trainee is a self-employed professional, we need to know his or her area of expertise, and, if appropriate, his or her title. For somebody who works for a company, we store the level and position held.
- For each instructor (about 300), we will show the surname, age, place of birth, the edition of the course taught, those taught in the past and the courses that the tutor is qualified to teach. All the instructors' telephone numbers are also stored. An instructor can be permanently employed by the training company or can be freelance.

Requirement analysis

- Choose the appropriate level of abstraction
 - Identify the main concepts
- Construct a glossary of terms
- Identify synonyms and homonyms, and standardize terms
- Make cross-references explicit
- Standardize sentence structure
- Avoid complex phrases



Main concepts

- We wish to create a IS for a company that runs training course For this, we must store data about the trainee and the instructor
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Glossary

Term	Description	Synonym	Links
Course	Course offered. Can have various editions.	Seminar	Instructor, Trainee
Trainee	Participant in a course. Can be an employee or self- employed.	Participant	Course, Employer
Instructor	Course tutor. Can be freelance.	Tutor	Course
Employer	Company by which a trainee is employed or has been employed.		Trainee



Standardize and simplify

- We wish to create a IS for a company that runs training courses. For this, we must store data about the trainees and the instructors.
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Fyamnle

Generic statements

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Statements about Trainees For each trainee (about 5000), identified by a code, we want to store the social security number, surname, age, gender, place of birth, current employer's, previous employers (and start date and end date of the period employed), the courses editions attended (there are about 200 courses) and the final assessment of each course edition.

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and start date

Statements about employers For each employer we store the name, address, and phone number

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Essential guidelines

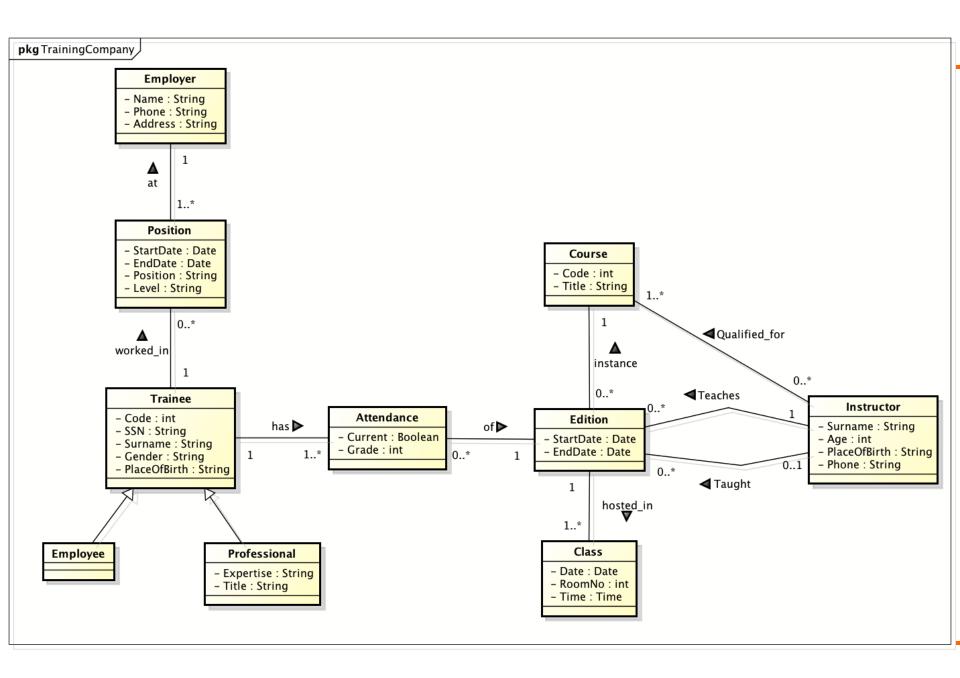
- If a concept has significant properties and/or describes types of objects with an autonomous existence, can be represented it by a class.
- If a concept has a simple structure, and has no relevant properties associated with it, it is likely an attribute of a class.
- If the requirements contain a concept that provides a logical link between two (or more) entities, it is convenient to represent this concept by an association.
- If one or more concepts are particular cases of another concept, it is convenient to represent them by means of a generalization.



Modeling strategies

- Top-down
 - Start with abstract concepts and perform successive refinements
- Bottom-up
 - Start with detailed concepts and proceed with integrating different pieces together
- Inside-out
 - Like bottom-up but beginning with most important concepts first
- Hybrid





Conceptual model quality

- Correctness
 - No requirement is misrepresented
- Completeness
 - All requirements are represented
- Readability
 - Is easy to read and understand
- Minimality
 - There are no avoidable elements



References

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- Lindland, O.I., Sindre, G. and Solvberg, A.: Understanding quality in conceptual modeling. IEEE Software, 11(2):42-49, (1994).
- Bolloju, N. and Leung, F.: Assisting novice analysts in developing quality conceptual models with UML. Communications of the ACM, 49(7), (2006).

